

Merge

CheckAttributeWait_M

CheckAttributeWork_M

CheckEmptyAreaWait_M

CheckLocKanbanWait_M

CheckOneEmptyToteWait_M

CheckPartInToteWait_M

CheckPartOnTableWait_M

CheckToteWait_M

ReadyForTask_M

WaitForFilledTote_M

SetAttribute

SetAttribute lub AddValAttribute

UnLoad

Load

Jeżeli $X > 0$ Load, LoadFromTote, LoadEmptyTote, LoadFilledTote

Jeżeli $X < 0$ UnloadToTote

Load lub LoadFromTote

UnloadToTote

SetAttribute na Andon

Load